

## Pyramix Virtual Studio Modifier Keys Reference

This table shows the valid modifier keys which can be used in conjunction with some mouse operations

### Main Editor

#### Left Mouse Button

##### Click In the TimeCode Scale

Set Cursor to the mouse	None
Set Mark In to the mouse	Shift
Set Mark Out to the mouse	Ctrl
Set New Marker to the mouse	Ctrl + Shift

##### Click In the Bars & Beats Scale

Set Cursor to the mouse	None
Adjust tempo to the end	Shift
Adjust tempo for the current portion	Ctrl
Adjust tempo for the current Beat	Ctrl + Shift

##### Click In the Tempo Map

Create a new tempo portion	Ctrl
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##### Click In the Track headers zone

Repeat action for the same button on all tracks	Shift
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##### Click In the clips zone (anywhere)

Draw a region to zoom in	Alt
Dyna-Zoom	Z
Draw a region to select	None
Draw a region to select clips completely	Shift
Extend/Reduce the current region to this track	E
Invert No Selection mode for Track Groups	Q
Invert Auto Select Tracks	Q

##### Click In a clip handle

Move only the clip handle under the mouse (no groups)	Shift
Move only the envelope point under the mouse (no groups)	Shift

##### Click In a clip

Add remove clips to the selection	Shift
Drag the selection (to a library)	Shift + Alt
Move selected clips	None
Move selected clips with auto-crossfade	Ctrl
Slide the underlying media of a clip	Ctrl + Shift
Slide a clip over its underlying media	Ctrl + Alt
Move selected clips constrained in time	Ctrl + Shift + Alt
Cutter	C
Duplicate Clip	D
Duplicate Clip constrained in time	F

##### While moving

Auto-crossfade while moving clips	Ctrl
Force crossfade while moving clips lower handle	Ctrl
Detach crossfade while moving clips middle handle	Ctrl
Don't merge Envelope points	Ctrl
Constrain Envelope in time	V
Constrain Envelope in value	H
Don't merge Automation points	Ctrl
Constrain Automation in time	V

Constrain Automation in value	H
Select only what is under the mouse (no groups)	Shift
Select all tracks	Ctrl + Shift
Select and limit selection the Clips boundaries	Ctrl + Alt
Snap Sync Point	S
Snap Head	H
Snap Tail	T
Audition while moving (Scrubbing)	A

#### Double-click in a clip

Selection Properties	
Clip Properties	Ctrl

#### Double-click in a fade

Edit the fade in the Fade Editor

#### Double-click in an envelope point

Reset the envelope point	
Reset only the envelope point under the mouse (no groups)	Shift

#### Middle Mouse Button

Edit crossfade	Ctrl
Create & Edit crossfade	Ctrl + Shift
Select between edits	None
Enlarge selection between edits	Shift

#### Right Mouse Button

Contextual Menu	None
Clip Gain	Ctrl

#### On dropping a fade or crossfade from a library

Apply to whole group	Shift
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## Overview

#### Left Mouse Button

Draw a region to zoom in	Alt
Drag the current composition (to a library)	Shift + Alt

## Notes

#### Left Mouse Button

Drag the notes (to a library)	Shift + Alt
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## Media Folder

#### Left Mouse Button

Replace media for target clip(s)	Ctrl
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# Pyramix Virtual Studio Standard Keyboard Shortcuts

## Project

New	Ctrl + N	Create a new Editing Project or Digitize session
New from Template		Create a new Project based on a Template
Open	Ctrl + O	Open an existing Editing Project or Digitize session
Save	Ctrl + S	Save current Project. If the project has never been saved, the Save As window will appear
Save As		Save current Project with a new name
Save as Template		Save current Project as a Template
Close		Close the current Project. If the file has not recently been saved, the Save window will appear
Information && Settings	Ctrl + F	The Information Panel has fields for entering information related to the current project
Import...		Opens the InterChange Import Manager
Export...		Opens the InterChange Export Manager
Import from Tape (Capture)		Allows media on external devices to be captured into the current Project
Export to Tape (Auto Edit)		Allows the current composition to be exported to an external device
Archive		Creates a copy a the current project with all associated media to another location
Consolidate	Ctrl + H	Create an optimized set of media for the current project
Convert		Convert the whole project to an other sampling rate
Stretch / Pitch		Stretch or Pitch the whole project from 24fps to 25fps (4% time compression or pitch reduction) or 25fps to 24fps (4.17% time expansion or pitch rise)
Clean Up Media		Delete all media not used by the current project
Render	Ctrl + W	Render the project or current selection to a new media
Mix Down	Ctrl + Y	Mix the project or current selection down to a new media through the mixing console
Generate CD Image		Generate a CD Image from the current project
Surround Post-processing		Allows the current composition to be encoded in different Surround format such as AC3 or DTS
Exit		To quit the application, choose Exit from the File menu. If there have been changes since the last time you saved the project, the system will prompt you to save your changes

## Edit

Undo	Ctrl + Z, F5	Cancels the last edit command
Redo	Ctrl + Shift + Z, F6	Cancels (redo) the last Undo command
Delete	Delete	Deletes the currently selected clip/selection
Cut	Ctrl + X, F2	Cuts the current selection from the project and saves it on the clipboard
Copy	Ctrl + C, F3	Copies the current selection from the project and saves it on the clipboard
Paste to Cursor	Ctrl + V, F4	Inserts what's on the clipboard to the current cursor position
Paste && Place		This command opens the Placement Tool to allow for more extensive placement options
Paste to Original TimeCode	Shift + Alt + V	Inserts what's on the clipboard to the pasted clip's original source time code position
Paste to End of Selection		Inserts what's on the clipboard to the end point of the current selection
Fill Selection	Ctrl + Shift + V	This command will substitute the clipboard contents for the selected clip or region
Replace Selection	Ctrl + Shift + Alt + V	This command will substitute the clipboard contents for the selected clip or region and ripple following clips if there's a length difference
Loop Selection		This command will substitute a loop of the clipboard contents for the selected clip or region without changing sync on the track
Fit Selection		This command allows inserted clips to be fit into specified regions on the timeline. This requires the Timezone Time compression/Expansion plug-in
Delete and Ripple	Ctrl + Delete	Deletes the currently selected clip/selection, forcing a ripple to occur
Cut and Ripple	Ctrl + Alt + X	Cuts the current selection from the project and saves it on the clipboard, forcing a ripple to occur
Paste and Ripple	Ctrl + Alt + V	Inserts what's on the clipboard to the current cursor position, forcing a ripple

Insert Silence	Ctrl + Alt + S	This command will insert blank space (silence) into to the current selection
Split	Ctrl + T	This command uses the play cursor as a razor blade to split selected clips into two clips at the point where the play cursor crosses the selected clips
Trim	Ctrl + Shift + X	The Trim handles allow you to shorten or extend the length of a clip by moving the head or tail relative to the rest of the clip
Stretch	Ctrl + Shift + S	This allows a clip to be stretched or squeezed
Reverse		This allows a clip to be fit into a selection on the timeline. The values of the Timezone plug-in will be set automatically to fit the clip into the selection
Normalize	Ctrl + Alt + N	Apply the normalize process to the selected clip
Consolidate	Ctrl + Q	The Consolidate function will make a selective backup of the media segments in the Composition
Spread	Ctrl + Shift + E	This command allows a space (silence) to be inserted between selected clips
Abut to selected	Ctrl + E	This command abuts all clips between the Mark In and Mark Out on a track to a selected clip between the marks on the same track
Automatic Silence Removal		This command opens the Automatic Silence Removal window
Delete with Media		Removes the current selected clip from the composition, and delete the associated media file
Update Media Original TC		Updates the Media Original TC for all selected clips with their TimeCode position in the composition. This operation is really modifies the Media and is not reversible
Auto-Edit Source to Destination		This command executes the appropriate Source/Destination 2, 3 or points editing operation depending on the Gates status
Overwrite Source to Destination		This command overwrites the content between the Destination Track Group Gates with the content between the Source Track Group Gates
Insert Source to Destination		This command inserts the content between the Source Track Group Gates to the Destination Track Group Gates
Replace Source to Destination		This command replaces the content between the Destination Track Group Gates with the content between the Source Track Group Gates by rippling the Destination
Fit Source to Destination		This command replaces the content between the Destination Track Group Gates with the content between the Source Track Group Gates by stretching the Source
Auto Set Destination Gate In after Edit		When this option is checked (enabled), the Destination Gate In point is automatically set to the current Gate Out point after any Source-Destination operation
Auto Select Destination after Edit		When this option is checked (enabled), the Destination Track Group is automatically selected after any Source-Destination operation
Limit 1 Gate Sources to End/Begining of Clip		When this option is checked (enabled), then the Source material between the Source Gate and the end of the clip under the Gate instead of the whole track is copied to the Destination
3 Gates Auto-Edit does Overwrite		When this option is checked (enabled), then when 2 Gates are set in a Source and 1 is set in the Destination then AutoEdit performs an Overwrite operation
3 Gates Auto-Edit does Insert		When this option is checked (enabled), then when 2 Gates are set in a Source and 1 is set in the Destination then AutoEdit performs an Insert operation
Auto-Ripple		When this option is checked (enabled), all Insert or Remove operations do ripple the rest of the track(s)
Auto-Crossfade		When this option is checked (enabled), the default crossfade (defined in the Fade Editor Tab Window) is applied to any Paste and Source-Destination operation
Enable Automation Cut/Copy/Paste		When this option is checked (enabled), all Cut / Copy / Paste operation include Automation Tracks
Update Original TC on Move		This mode updates the original TimeCode of any copied/moved selection to the position it was just before moving it
Snap Off		When this option is checked (enabled), Snap mode is disabled
Snap to Edits		When this option is checked (enabled), Snap mode is set to Edits
Snap to Scale		When this option is checked (enabled), Snap mode is set to Scale
Snap to Feet Scale		When this option is checked (enabled), Snap mode is set to Feet Scale
Snap to Bars && Beats Grid		When this option is checked (enabled), Snap mode is set to Bars & Beats Grid
Snap Cursor		When this option is checked (enabled), the Cursor is also snapped following the current mode
Snap Region Selection		When this option is checked (enabled), the Selection is also snapped following the current mode
Snap Selection Head		When this option is checked (enabled), Snap mode is set to Head of selection
Snap Selection Tail		When this option is checked (enabled), Snap mode is set to Tail of selection
Snap Selection Sync Point		When this option is checked (enabled), Snap mode is set to Sync Point of selection

Overwrite  
 Insert Track  
 Remove  
 Remove && Ripple  
 Don't Snap  
 Head to End  
 Tail to Beginning  
 Head to Nearest  
 Tail to Nearest  
 Snap to Original TimeCode

## View

Show Ghosts	Alt + H	This command shows a ghost image of clips on related virtual tracks
Show Media	Alt + J	This command shows the full extent of the underlying digital media for a selected clip as a red line on the track above and below the selected clip
Used Media	Alt + U	This command opens the Media Management folder, and highlights media that are used in the currently loaded composition
Frames	Alt + F	Sets the composition editor TimeCode resolution to display frames
Samples	Alt + S	Sets the composition editor TimeCode resolution to display samples
[ms]	Alt + [	Sets the composition editor TimeCode resolution to display milli-seconds
CD frames	Alt + C	Sets the composition editor TimeCode resolution to display CD frames
Display as CD time		Displays the Cursor TimeCode like a CD player
Larger	Shift + Alt + 2	Increase the size of the current waveform display
Smaller	Shift + Alt + 1	Decrease the size of the current waveform display
x1	Alt + 5	Sets the magnification factor of the current waveform display to 1x
x2	Alt + 6	Sets the magnification factor of the current waveform display to 2x
x4	Alt + 7	Sets the magnification factor of the current waveform display to 4x
x8	Alt + 8	Sets the magnification factor of the current waveform display to 8x
dB	Alt + 9	Sets the current waveform display to decibels
Auto-Scale Waveform	Alt + 0	Sets the current waveform display to automatically display an optimal waveform
Show Full Waveform		Sets the current waveform display to display a waveform that is fully colored even at sample level (like peak display)
Show Waveform Origin		Sets the current waveform display to display a waveform that show also at sample level the 0dB origin
Show Dynamic Waveform		Sets the current waveform display to display a waveform that shows the dynamic range for each pixel
Hide Clip Name when Waveform Shown		Hides the clip names when the waveform is displayed
Fit in window	Alt + 1	This command adjusts the horizontal magnification (zoom level) of the Composition Editor main window to fit the selected clip or region
Previous zoom	Alt + 2	This command returns the composition view to the previous zoom resolution and location
Zoom In	Alt + 3	This command zooms in by a factor of 2x, centered around the middle of the Composition Editor window
Zoom Out	Alt + 4	This command zooms out by a factor of 2x, centered around the middle of the Composition Editor window
Recall Preset Zoom 1	Ctrl + Alt + 1	Recall Preset Zoom 1
Recall Preset Zoom 2	Ctrl + Alt + 2	Recall Preset Zoom 2
Recall Preset Zoom 3	Ctrl + Alt + 3	Recall Preset Zoom 3
Recall Preset Zoom 4	Ctrl + Alt + 4	Recall Preset Zoom 4
Recall Preset Zoom 5	Ctrl + Alt + 5	Recall Preset Zoom 5
Set Preset Zoom 1	Ctrl + Shift + Alt + 1	Set Preset Zoom 1
Set Preset Zoom 2	Ctrl + Shift + Alt + 2	Set Preset Zoom 2
Set Preset Zoom 3	Ctrl + Shift + Alt + 3	Set Preset Zoom 3
Set Preset Zoom 4	Ctrl + Shift + Alt + 4	Set Preset Zoom 4
Set Preset Zoom 5	Ctrl + Shift + Alt + 5	Set Preset Zoom 5
Auto Zoom Selection	Shift + F4	This provides the ability to have the composition editor automatically zoom-in to any selection made on the timeline
Show all Tracks		Show (Unhide) all Tracks and Expand (Uncollapse) all Track Groups
Hide Tracks without selection		Hide all tracks that have nothing selected
Fit View to 1 Track		Fit current View to 1 Track
Fit View to 2 Tracks		Fit current View to 2 Tracks
Fit View to 4 Tracks		Fit current View to 4 Tracks
Fit View to 8 Tracks		Fit current View to 8 Tracks
Fit View to 16 Tracks		Fit current View to 16 Tracks

Fit View to All Tracks		Fit current View to All Tracks
Enlarge Track Size		Enlarge current Track Size
Reduce Track Size		Reduce current Track Size
Scroll Timeline Left	Ctrl + Alt + Page Up	Scroll the whole Timeline to the left
Scroll Timeline Right	Ctrl + Alt + Page Down	Scroll the whole Timeline to the right
Scroll Timeline Up	Ctrl + Shift + Page Up	Scroll the whole Timeline up
Scroll Timeline Down	Ctrl + Shift + Page Down	Scroll the whole Timeline down
Fixed Cursor while playing	Ctrl + Alt + F	When enabled, the playhead stays in place and the timeline scrolls below it
Free Cursor while playing	Ctrl + Alt + D	When enabled, the playhead is allowed to move out of the displayed timeline part while playing back
Transport	Alt + T	Displays the Transport Large Control
Mixer	Alt + M	Displays the Mixer
Media Management	Alt + N	Displays the Media Management folders
Global libraries	Alt + L	Displays the Global Libraries
Fade Library		Displays the Fade library
Feet	Alt + D	Displays the Feet Scale
Feet Settings		Opens the Feet Settings Dialog
Bars && Beats	Alt + B	Displays the Bars && Beats Scale
Bars && Beats Settings		Opens the Bars && Beats Settings Dialog
Tempo Map		Displays the Tempo Map
Source - Destination		Displays the Source / Destination TimeCodes
Information	Alt + I	Displays the Information Window
On the Air	Alt + R	Displays the On the Air Window
I/O Status	Alt + O	Displays the I/O Status Window
Overview	Alt + F1	Show Overview Tab
EDL	Alt + F2	Show EDL Tab
Document Libraries	Alt + F3	Show Document Libraries Tab
Tracks		Show Tracks Tab
Track Groups		Show Track Groups Tab
Playlists		Show Playlists Tab
Workspaces		Show Workspaces Tab
Selection		Show Selection Tab
Fade Editor		Show Fade Editor Tab
Markers	Alt + F4	Show Markers Tab
CD		Show CD Tab
Notes	Alt + F5	Show Notes Tab
Machines	Alt + F6	Show Machines Tab
Media Management	Alt + F7	Show Media Management Tab
Global Libraries	Alt + F8	Show Global Libraries Tab
General Settings	Alt + G	Displays the General Settings Window
Mixer Settings	Shift + Alt + M	Displays the Mixer Settings Window
Keyboard Shortcut Editor	Ctrl + Shift + Alt + C	Customize Keyboard Shortcuts (and export this table as Rich Text Format)
Macro Editor	Ctrl + Shift + Alt + M	Customize Macros
Interface Editor		Customize Interface

## Clips

Select All	Ctrl + A	Select all clips on Composition Editor
Select All to Mark In	Ctrl + I	Select all clips on Composition Editor, to the current Mark In Point
Select All between Marks	Ctrl + B	Select all clips on Composition Editor, between current In/Out Marks
Select All from Mark Out	Ctrl + J	Select all clips on Composition Editor, from the current Mark Out Point
Select Source	F9	Select all clips on current audio track
Deselect All	Esc, Ctrl + D	Deselect all currently selected clips
Select Previous Clip	Num Left	Select clip to left of currently selected clip
Select Next Clip	Num Right	Select clip to right of currently selected clip
Add Previous Clip to Selection	Shift + Num Left	Apply selection to clip to left of currently selected clip
Add Next Clip to Selection	Shift + Num Right	Apply selection to clip to right of currently selected clip
Add all Preceding Clips to Selection		Apply selection to all clips preceding the currently selected clip
Add all Following Clips to Selection		Apply selection to all clips following the currently selected clip
Nudge to Previous Edit	Shift + Alt + Left	This command nudges the selected clip to the left (earlier in time) to the previous edit points in the track or marks in the editor

Nudge to Next Edit	Shift + Alt + Right	This command nudges the selected clip to the right (later in time) to the next edit points in the track or marks in the editor
Nudge to Left	Alt + Left	This command nudges the selected clip to the left (earlier in time) by an amount equal to the current Nudge setting
Nudge to Right	Alt + Right	This command nudges the selected clip to the right (later in time) by an amount equal to the current Nudge setting
Nudge to Left Custom	Alt + Page Up	This command nudges the selected clip to the left (earlier in time) by an amount that can be entered with the keyboard
Nudge to Right Custom	Alt + Page Down	This command nudges the selected clip to the right (later in time) by an amount that can be entered with the keyboard
Nudge to Left Custom in Bars/Beats		This command nudges the selected clip to the left (earlier in time) by an amount that can be entered in Bars/Beats with the keyboard
Nudge to Right Custom in Bars/Beats		This command nudges the selected clip to the right (later in time) by an amount that can be entered in Bars/Beats with the keyboard
Move Up	Alt + Up	This command moves the selected clip or region up to the adjacent track above it
Move Down	Alt + Down	This command moves the selected clip or region up to the adjacent track below it
Move Up with Fade	Ctrl + Alt + Up	This command moves the selected clip or region up to the adjacent track above it. If there is another clip on the adjacent track at that location, it will interact with it by crossfading
Move Down with Fade	Ctrl + Alt + Down	This command moves the selected clip or region up to the adjacent track below it. If there is another clip on the adjacent track at that location, it will interact with it by crossfading
Nudge Setting 1	Ctrl + 1	Apply Nudge Setting 1
Nudge Setting 2	Ctrl + 2	Apply Nudge Setting 2
Nudge Setting 3	Ctrl + 3	Apply Nudge Setting 3
Nudge Setting 4	Ctrl + 4	Apply Nudge Setting 4
Nudge Setting 5	Ctrl + 5	Apply Nudge Setting 5
Set Sync Point to Cursor	Ctrl + M	Sets a sync point at the current cursor position
Send Sync Point to Cursor	Ctrl + Alt + M	This command sends (moves) the currently selected Clip so that its Sync Point is aligned with the current position of the Play Cursor
Group	Ctrl + G	This command groups together all selected clips in the composition editor
Ungroup	Ctrl + U	This command ungroups members of a selected group clip in the composition editor
Lock	Ctrl + L	This command locks selected clips so that they can no longer be edited or moved in the composition editor
Unlock	Ctrl + K	This command unlocks selected locked clips so that they can again be edited
Lock Horizontal Drag		When enabled, clips cannot be dragged horizontally (left to right)
Clip Gain	Ctrl + Shift + G	Displays an audio fader to set the audio level for the selected clips
Mute Clip	Ctrl + Shift + M	Mutes all selected clips
Edit Fade near Cursor	Q	Allows for the audio fade located near the current cursor position to be edited in the fade editor
Edit Fade near Mouse	W	Allows for the audio fade located near the current mouse position to be edited in the fade editor
Fade In New	Shift + F9	Apply new Fade In
Fade In Edit	Shift + F10	Edit Fade In
Fade In Default	Shift + F11	Apply Fade In Default
Fade In Default Curve	Shift + F12	Apply Fade In Default Curve
Fade In Power Linear		Apply Fade In Power Linear
Fade In Tension Linear		Apply Fade In Tension Linear
Fade In dB Linear		Apply Fade In dB Linear
Fade In Cosine		Apply Fade In Cosine
Fade In Root Cosine		Apply Fade In Root Cosine
Fade Out New	Alt + F9	Apply new Fade Out
Fade Out Edit	Alt + F10	Edit Fade Out
Fade Out Default	Alt + F11	Fade Out Default
Fade Out Default Curve	Alt + F12	Apply Fade Out Default Curve
Fade Out Power Linear		Apply Fade Out Power Linear
Fade Out Tension Linear		Apply Fade Out Tension Linear
Fade Out dB Linear		Apply Fade Out dB Linear
Fade Out Cosine		Apply Fade Out Cosine
Fade Out Root Cosine		Apply Fade Out Root Cosine
X Fade New	Ctrl + F9	Apply new Cross Fade
X Fade Edit	Ctrl + F10	Edit Cross Fade

X Fade Default	Ctrl + F11	Cross Fade Default
X Fade Default Curve	Ctrl + F12	Apply Cross Fade Default Curve
X Fade Power Linear		Apply Cross Fade Power Linear
X Fade Tension Linear		Apply Cross Fade Tension Linear
X Fade dB Linear		Apply Cross Fade dB Linear
X Fade Cosine		Apply Cross Fade Cosine
X Fade Root Cosine		Apply Cross Fade Root Cosine
Envelope Reset	Ctrl + R	Reset the gain envelope for the clip under the mouse pointer
Envelope Reset Selection	Ctrl + Shift + R	Reset the gain envelope for the whole selection
Envelope Copy to Selection	Ctrl + Shift + C	Copy the envelope of the clip under the mouse pointer to the whole selection
Envelope Punch	Ctrl + P	Punch the envelope of the clip under the mouse pointer
Envelope Punch Selection	Ctrl + Shift + P	Punch the envelope of the whole selection
Waveform follow Track		When Follow Track is selected, the waveform display of the clip will always correspond to the setting for the entire track in the Track information and Settings panel
Waveform force Waveform		When Force Waveform is selected, the clip will always show the waveform display regardless of the waveform display settings for the track
Waveform force Name		When Force Name is selected, the clip will always show the clip name regardless of the waveform display settings for the track
Generate Waveform		Generate the waveform data for the selected clip
Selection Properties		This command opens the Selection Properties display window, which shows details concerning the current selection
Properties		This command opens the Clip Properties display window, which shows details concerning the currently selected clip

## Tracks

New Audio Track	Ctrl + Shift + N	Allows new audio tracks to be created on the Composition Editor
New Virtual Track	Ctrl + Shift + T	Allows new virtual tracks to be created on the Composition Editor
Delete	Ctrl + Shift + Delete	This command removes the currently selected track from the composition editor
Delete to Last	Ctrl + Shift + Alt + Delete	This command deletes all tracks between the currently selected tracks to the last track on the Composition Editor
Auto-connect		Automatically connect all tracks sequentially to any available mixer input
Select All Clips	Ctrl + Shift + A	This command selects and highlights all clips on the selected track
Select All Clips to Mark In	Ctrl + Shift + I	This command selects all clips on the track from the beginning of the composition up to the mark in
Select All Clips between Marks	Ctrl + Shift + B	This command selects all clips on the track between the Mark In and Mark Out
Select All Clips from Mark Out	Ctrl + Shift + J	This command selects all clips on the track from the Mark Out to the end of the composition
Deselect All Clips	Ctrl + Shift + D	This command deselects all clips on the selected track
Ripple		This command launches the Ripple Tracks window
Select Previous Track Group		This command selects the track group above the currently selected track track group
Select Next Track Group		This command selects the track group below the currently selected track track group
Duplicate Selected Track Group		This command duplicates the currently selected track track group
Auto Create/Delete Track Groups		When enabled this option allows Track Groups to be automatically created when clips insertion requires creating new tracks
Select Previous Track	Up	This command selects the audio track above the currently selected track
Select Next Track	Down	This command selects the audio track below the currently selected track
Deselect Track	Shift + Esc	This command deselects the currently selected audio track
Auto Select Tracks		The audio track is automatically selected on any click/move in its content
Synchronize Tracks && Strips		The audio track and its associated mixing console strip are always selected together

## Cursor and Marks

Nudge Cursor to Previous Edit	Ctrl + Shift + Alt + Tab	Nudge Cursor to Previous Edit
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Nudge Cursor to Next Edit	Ctrl + Alt + Tab	Nudge Cursor to Next Edit
Nudge Cursor to Previous Clip	Shift + Tab	Nudge Cursor to Previous Clips
Nudge Cursor to Next Clip	Tab	Nudge Cursor to Next Clip
Nudge Cursor to Previous Clip Fade	Ctrl + Shift + Tab	Nudge Cursor to Previous Clip Fade
Nudge Cursor to Next Clip Fade	Ctrl + Tab	Nudge Cursor to Next Clip Fade
Nudge Cursor to Previous Marker		Nudge Cursor to Previous Marker
Nudge Cursor to Next Marker		Nudge Cursor to Next Marker
Nudge Cursor to Previous CD Marker		Nudge Cursor to Previous CD Marker
Nudge Cursor to Next CD Marker		Nudge Cursor to Next CD Marker
Nudge Cursor to Left	Left	Nudge Cursor to Left
Nudge Cursor to Right	Right	Nudge Cursor to Right
Nudge Cursor to Left with Region		Nudge Cursor to Left and update the nearest selection boundary to this location
Nudge Cursor to Right with Region		Nudge Cursor to Right and update the nearest selection boundary to this location
Nudge Cursor to Left Custom	Page Up, -	Nudge Cursor to Left by an amount entered with the Keyboard
Nudge Cursor to Right Custom	Page Down, =	Nudge Cursor to Right by an amount entered with the Keyboard
Nudge Cursor to Left Custom in Bars/Beats		Nudge Cursor to Left by an amount entered in Bars/Beats with the Keyboard
Nudge Cursor to Right Custom in Bars/Beats		Nudge Cursor to Right by an amount entered in Bars/Beats with the Keyboard
Nudge Cursor to Previous Foot		Nudge Cursor to the Previous Foot
Nudge Cursor to Next Foot		Nudge Cursor to the Next Foot
Nudge Cursor to Previous Foot Frame		Nudge Cursor to the Previous Foot Frame
Nudge Cursor to Next Foot Frame		Nudge Cursor to the Next Foot Frame
Nudge Cursor to Previous Bar		Nudge Cursor to the Previous Bar
Nudge Cursor to Next Bar		Nudge Cursor to the Next Bar
Nudge Cursor to Previous Beat		Nudge Cursor to the Previous Beat
Nudge Cursor to Next Beat		Nudge Cursor to the Next Beat
Nudge Cursor to Previous Grid Step		Nudge Cursor to the Previous Grid Step
Nudge Cursor to Next Beat Grid Step		Nudge Cursor to the Next Grid Step
Nudge Mark In to Left	Shift + Left	Nudge Mark In to Left
Nudge Mark In to Right	Shift + Right	Nudge Mark In to Right
Nudge Mark In to Left Custom	Shift + Page Up	Nudge Mark In to Left by an amount entered with the Keyboard
Nudge Mark In to Right Custom	Shift + Page Down	Nudge Mark In to Right by an amount entered with the Keyboard
Nudge Mark In to Left Custom in Bars/Beats		Nudge Mark In to Left by an amount entered in Bars/Beats with the Keyboard
Nudge Mark In to Right Custom in Bars/Beats		Nudge Mark In to Right by an amount entered in Bars/Beats with the Keyboard
Nudge Mark Out to Left	Ctrl + Left	Nudge Mark Out to Left
Nudge Mark Out to Right	Ctrl + Right	Nudge Mark Out to Right
Nudge Mark Out to Left Custom	Ctrl + Page Up	Nudge Mark Out to Left by an amount entered with the Keyboard
Nudge Mark Out to Right Custom	Ctrl + Page Down	Nudge Mark Out to Right by an amount entered with the Keyboard
Nudge Mark Out to Left Custom in Bars/Beats		Nudge Mark Out to Left by an amount entered in Bars/Beats with the Keyboard
Nudge Mark Out to Right Custom in Bars/Beats		Nudge Mark Out to Right by an amount entered in Bars/Beats with the Keyboard
Nudge Gate In to Left		Nudge Gate In to Left
Nudge Gate In to Right		Nudge Gate In to Right
Nudge Gate Out to Left		Nudge Gate Out to Left
Nudge Gate Out to Right		Nudge Gate Out to Right
Goto TimeCode	Num 6	This command opens the Goto TimeCode window, which allows the Play Cursor to be positioned to a specific TimeCode position
Goto Foot	Shift + Num 6	This command allows the Play Cursor to be positioned to a specific Foot
Goto Beat	Ctrl + Num 6	This command allows the Play Cursor to be positioned to a specific Beat
Cursor to Mark In	Num 4	This command moves the Play Cursor to the Mark In
Cursor to Mark Out	Num 5	This command moves the Play Cursor to the Mark Out
Cursor to Gate In		This command moves the Play Cursor to the selected track group Gate In
Cursor to Gate Out		This command moves the Play Cursor to the selected track group Get Out
Cursor to Selected Marker	Shift + Enter	This command moves the Play Cursor to the Selected Marker
Cursor to Start of Selected Track		This command moves the Play Cursor to the start position of the first clip on the selected track
Cursor to End of Selected Track		This command moves the Play Cursor to the end position of the first clip on the selected track
Auto Center on Goto		When enabled, the Composition Editor will automatically center the display to

		the new Play Cursor position when the Goto Timecode command is used
Mark In to Cursor	Num 7, F7	This command moves the Mark In to the Play Cursor
Mark Out to Cursor	Num 8, F8	This command moves the Mark Out to the Play Cursor
Gate In to Cursor		This command moves the selected track group Gate In to the Play Cursor
Gate Out to Cursor		This command moves the selected track group Gate Out to the Play Cursor
Marks to Selection	Enter	This command moves the Mark Out to the current selection
Lock Marks	Ctrl + Shift + L	This command prevents the Mark In/Out points from being changed
Hide Marks		This command removes the Mark In/Out cursors
Add Marker to Cursor	Num 9	This commands adds a new Marker to the current Play Cursor Position
Delete Selected Marker	Shift + Delete	This command deletes the currently selected Marker
Move Selected Marker to Cursor	Ctrl + Enter	This command moves the selected Marker to the current Play Cursor Position
Set Marker 1	Shift + 1	Set the Marker #1 to the current Play Cursor Position
Set Marker 2	Shift + 2	Set the Marker #2 to the current Play Cursor Position
Set Marker 3	Shift + 3	Set the Marker #3 to the current Play Cursor Position
Set Marker 4	Shift + 4	Set the Marker #4 to the current Play Cursor Position
Set Marker 5	Shift + 5	Set the Marker #5 to the current Play Cursor Position
Set Marker 6	Shift + 6	Set the Marker #6 to the current Play Cursor Position
Set Marker 7	Shift + 7	Set the Marker #7 to the current Play Cursor Position
Set Marker 8	Shift + 8	Set the Marker #8 to the current Play Cursor Position
Set Marker 9	Shift + 9	Set the Marker #9 to the current Play Cursor Position
Set Marker 10	Shift + 0	Set the Marker #10 to the current Play Cursor Position
Goto Marker 1	1	Set the Play Cursor position to Marker #1
Goto Marker 2	2	Set the Play Cursor position to Marker #2
Goto Marker 3	3	Set the Play Cursor position to Marker #3
Goto Marker 4	4	Set the Play Cursor position to Marker #4
Goto Marker 5	5	Set the Play Cursor position to Marker #5
Goto Marker 6	6	Set the Play Cursor position to Marker #6
Goto Marker 7	7	Set the Play Cursor position to Marker #7
Goto Marker 8	8	Set the Play Cursor position to Marker #8
Goto Marker 9	9	Set the Play Cursor position to Marker #9
Goto Marker 10	0	Set the Play Cursor position to Marker #10
Select Previous Marker		This command selects the Marker previous (left) to the currently selected Marker
Select Next Marker		This command selects the Marker next (right) to the currently selected Marker
Show Cursor		This command will automatically center the display of the Composition Editor to the Play Cursor
Show Mark In		This command will automatically center the display of the Composition Editor to Mark In current position
Show Mark Out		This command will automatically center the display of the Composition Editor to Mark Out current position
Show Gate In		This command will automatically center the display of the Composition Editor to the selected track group Gate In
Show Gate Out		This command will automatically center the display of the Composition Editor to the selected track group Gate Out
Show Selected Marker		This command will automatically center the display of the Composition Editor to the currently selected Marker
Add CD Start Marker to Cursor	Shift + Alt + Enter	This command adds a CD Stop marker at the position of the Play Cursor
Add CD Stop Marker to Cursor	Ctrl + Alt + Enter	This command adds a CD Start marker at the position of the Play Cursor
Add CD Index Marker to Cursor	Ctrl + Shift + Alt + Enter	This command adds a CD Index marker at the position of the Play Cursor
Delete Selected CD Marker	Shift + Alt + Delete	This command deletes the currently selected CD Marker
CD Mark Groups	Shift + Alt + G	Allows for CD Markers Groups to be automatically placed on the Composition Editor

## Selection

Nudge to Left	Ctrl + Shift + Left	This command nudges the selection to the left
Nudge to Right	Ctrl + Shift + Right	This command nudges the selection to the right
Nudge Start to Left	Ctrl + Alt + Left	This command nudges the selection start to the right
Nudge Start to Right	Ctrl + Alt + Right	This command nudges the selection start to the left
Nudge End to Left	Ctrl + Shift + Alt + Left	This command nudges the selection end to the right
Nudge End to Right	Ctrl + Shift + Alt + Right	This command nudges the selection end to the left
Move Selection Up	Ctrl + Up	This command moves the current selection to the track above its current position
Move Selection Down	Ctrl + Down	This command moves the current selection to the track below its current position

Grow Selection Up	Ctrl + Shift + Up	This command applies the current selection to the track above its current position
Grow Selection Down	Ctrl + Shift + Down	This command applies the current selection to the track below its current position
Narrow Selection Up	Ctrl + Shift + Alt + Down	This command removes the current selection from the track above its current position
Narrow Selection Down	Ctrl + Shift + Alt + Up	This command removes the current selection from the track below its current position
Set Cursor to Selection Start	;	This command positions the Play Cursor to the start point of the current selection
Set Cursor to Selection Start with Preroll		This command positions the Play Cursor to the start point of the current selection, adding the defined Preroll value
Set Cursor to Selection Start with Preroll #2		This command positions the Play Cursor to the start point of the current selection, adding the defined Preroll #2 value
Set Cursor to Selection Start with Preroll #3		This command positions the Play Cursor to the start point of the current selection, adding the defined Preroll #3 value
Set Cursor to Selection End	'	This command positions the Play Cursor to the end point of the current selection
Set Selection Start to Cursor	[	This command positions the start point of the current selection to the Play Cursor position
Set Selection End to Cursor	]	This command positions the end point of the current selection to the Play Cursor position
Select between Gates		This command positions sets the Selection between the selected track group Gates
Select Clip(s) under Cursor		This command causes the clip(s) positioned under the current Play Cursor position to become selected. This only applied to clips on the selected audio track
Undo Selection	Backspace	Cancels the last selection command
Redo Selection	Shift + Backspace	Cancels (redo) the last Undo Selection command
Undo / Redo Selection	Ctrl + Backspace	This command toggles between the last Undo / Redo Selection command

## Fade Editor

Open Editor  
 Accept && Close Editor  
 Restore && Close Editor  
  
 Restore Fade  
 Undo Fade Change  
  
 Previous Fade  
 Next Fade  
  
 Xify  
  
 Show Faders && Control  
 Show Parameters && Options  
  
 Fit Fade  
 Zoom In  
 Zoom Out  
  
 No Auto-Center  
 Auto-Center Fade  
 Auto-Center Reference Point  
  
 Free Zoom  
 Auto-Zoom  
 Auto-Zoom/Free  
 Timeline Zoom  
 Zoom Preset 1  
 Zoom Preset 2  
 Zoom Preset 3  
 Zoom Preset 4  
 Zoom Preset 5  
  
 Nudge Out Gain Less

Nudge Out Gain More  
Nudge In Gain Less  
Nudge In Gain More

Nudge Intercept Less  
Nudge Intercept More  
Nudge Asymmetry Less  
Nudge Asymmetry More

Nudge Out Length Less  
Nudge Out Length More  
Nudge In Length Less  
Nudge In Length More

Nudge Out Position Left  
Nudge Out Position Right  
Nudge In Position Left  
Nudge In Position Right

Nudge In Media Left  
Nudge In Media Right

Link Length  
Mirror Length  
Link Position  
Fade Safe

Audition X Fade  
Audition X Fade with Ref

Audition Out with Curve  
Audition Out without Curve  
Audition Out after Fade  
Audition Out with Curve with Ref  
Audition Out without Curve with Ref  
Audition Out after Fade with Ref  
Audition Out Original Material

Audition In with Curve  
Audition In without Curve  
Audition In before Fade  
Audition In with Curve with Ref  
Audition In without Curve with Ref  
Audition In before Fade with Ref  
Audition In Original Material

Audition Pre-Roll 1  
Audition Pre-Roll 2  
Audition Pre-Roll 3  
Audition Post-Roll 1  
Audition Post-Roll 2  
Audition Post-Roll 3  
Audition Speed 100%  
Audition Speed 50%  
Audition Speed 25%  
Audition Solo  
Audition Loop  
Audition After Nudge

Set Memory 1  
Set Memory 2  
Set Memory 3  
Set Memory 4  
Set Memory 5  
Recall Memory 1  
Recall Memory 2  
Recall Memory 3  
Recall Memory 4  
Recall Memory 5

Load Default X Curve

Load Default X Preset  
Save Default X Preset

Load Default Out Curve  
Load Default Out Preset  
Save Default Out Preset

Load Default In Curve  
Load Default In Preset  
Save Default In Preset

## Automation

Automation Off		The automation system is disabled
Automation Play		The automation system is set to playback any previously recorded automation data
Automation Write		The automation system is set to playback any previously recorded automation data and record new automation data for all enabled controls
Automation Snapshot		The snapshot option creates an automation key frame at the current cursor position, for all currently armed automation controls
Automation Snapshot Range		This option will place automation key frames at the currently defined in /out cursor positions, for all currently armed automation controls
Delete Selected Points		This command deletes all automation points contained in the selected region
Cut Selected Points		This command cuts all automation points contained in the selected region
Copy Selected Points		This command copies all automation points contained in the selected region
Paste Points to Cursor		This command pastes all copied or cut automation points at the cursor on the selected track
Paste Points to Original TC		This command pastes all copied or cut automation points at the cursor on the selected track
Release Auto-Writing	Ctrl + Alt + Esc	This command releases all controls currently recording automation
Automation Tracks		This view allows the automation versions for a specific control to be displayed. Once the desired control has been located in the tree view, simply double-clicking on the control will update the Automation Track Versions window
Automation Settings		Provides a pop-up box that allows automation parameters and settings to be defined

## Workspaces

Save Workspace 1		Save Workspace 1
Save Workspace 2		Save Workspace 2
Save Workspace 3		Save Workspace 3
Save Workspace 4		Save Workspace 4
Save Workspace 5		Save Workspace 5
Save Workspace 6		Save Workspace 6
Save Workspace 7		Save Workspace 7
Save Workspace 8		Save Workspace 8
Save Workspace 9		Save Workspace 9
Save Workspace 10		Save Workspace 10
Update Current Workspace		Update Current Workspace
Recall Workspace 1		Recall Workspace 1
Recall Workspace 2		Recall Workspace 2
Recall Workspace 3		Recall Workspace 3
Recall Workspace 4		Recall Workspace 4
Recall Workspace 5		Recall Workspace 5
Recall Workspace 6		Recall Workspace 6
Recall Workspace 7		Recall Workspace 7
Recall Workspace 8		Recall Workspace 8
Recall Workspace 9		Recall Workspace 9
Recall Workspace 10		Recall Workspace 10
Recall Previous Workspace		Toggles backwards through the list of available Workspaces
Recall Next Workspace	F10	Toggles forwards through the list of available Workspaces

## Digitizing Session

Record	F5	Start to record
Auto Edit	F6	Start a time tagged recording
Pause	F7	Pause the current recording
Stop	F8	Stop the current recording
Play	F9	Play the current recording
Accept	F10	Accept the current recording
Cancel	F11	Erase the current recording

## Active Machine

Toggle machines	Num +	Toggle between machines
Stop	Num 0	Stop
Pause		Pause
Play		Play
Record	Num Del	Record
Fast Forward	Shift + F8	Fast Forward
Fast Rewind	Shift + F7	Fast Rewind
Scan Forward	Ctrl + F8	Scan Forward
Scan Rewind	Ctrl + F7	Scan Rewind
Start	Home, Shift + F5	Start
End	End, Shift + F6	End
Play Reverse	Ctrl + Space	Play Reverse
Play 1/2	Shift + Space	Play 1/2
Play 1/2 Reverse	Ctrl + Shift + Space	Play 1/2 Reverse
Play 1/4	Alt + Space	Play 1/4
Play 1/4 Reverse	Ctrl + Alt + Space	Play 1/4 Reverse
Play 1/16	Shift + Alt + Space	Play 1/16
Play 1/16 Reverse	Ctrl + Shift + Alt + Space	Play 1/16 Reverse
Play 2x		Play 2x
Play 2x Reverse		Play 2x Reverse
Play 4x		Play 4x
Play 4x Reverse		Play 4x Reverse
Toggle Play/Stop	Space	Toggle Play/Stop
Toggle Play/Pause	Num Enter	Toggle Play/Pause
Toggle Play/Record		Toggle Play/Record
Goto TimeCode		Goto TimeCode
Loop On/Off	Ctrl + F3	Loop On/Off
Auto-Chase External Machine		Automatically set the Internal Machine to Chase any active External Machine

## Internal Machine

Stop		Stop
Pause		Pause
Play		Play
Record		Record
Fast Forward		Fast Forward
Fast Rewind		Fast Rewind
Scan Forward	Num 2	Scan Forward
Scan Rewind	Num 1	Scan Rewind
Start		Start
End		End
Play Reverse		Play Reverse
Play 1/2		Play 1/2
Play 1/2 Reverse		Play 1/2 Reverse
Play 1/4		Play 1/4

Play 1/4 Reverse		Play 1/4 Reverse
Play 1/16		Play 1/16
Play 1/16 Reverse		Play 1/16 Reverse
Play 2x		Play 2x
Play 2x Reverse		Play 2x Reverse
Play 4x		Play 4x
Play 4x Reverse		Play 4x Reverse
Toggle Play/Stop		Toggle Play/Stop
Toggle Play/Pause		Toggle Play/Pause
Toggle Play/Record		Toggle Play/Record
Play with Preroll		Play with Preroll
Play with Preroll #2		Play with Preroll #2
Play with Preroll #3		Play with Preroll #3
Punch Selection	Ctrl + Num Del	Punch Selection
Punch Selection with Preroll	Shift + Num Del	Punch Selection with Preroll
Punch Selection with Preroll #2		Punch Selection with Preroll #2
Punch Selection with Preroll #3		Punch Selection with Preroll #3
Auto-punch with Preroll		Auto-punch with Preroll
Auto-punch with Preroll #2		Auto-punch with Preroll #2
Auto-punch with Preroll #3		Auto-punch with Preroll #3
Remake last Punch (In only)	Ctrl + Shift + Num Del	Repeat last Punch operation (Punch In only)
Remake last Punch (In - Out)	Shift + Alt + Num Del	Repeat last Punch operation
Play Selection	Num 3	Play Selection
Loop Selection	Shift + Num 3	Loop Selection
Play between Marks	Ctrl + Num 3	Play between Marks
Loop between Marks	Ctrl + Shift + Num 3	Loop between Marks
Play between Gates		Play between selected track group Gates
Loop between Gates		Loop between selected track group Gates
Audition Pre	Num /	Audition Pre
Audition Pre (Preroll #2)	Shift + Num /	Audition Pre (Preroll #2)
Audition Pre (Preroll #3)	Ctrl + Num /	Audition Pre (Preroll #3)
Audition	Num *	Audition
Audition (Pre/Postroll #2)	Shift + Num *	Audition (Pre/Postroll #2)
Audition (Pre/Postroll #3)	Ctrl + Num *	Audition (Pre/Postroll #3)
Audition Post	Num -	Audition Post
Audition Post (Postroll #2)	Shift + Num -	Audition Post (Postroll #2)
Audition Post (Postroll #3)	Ctrl + Num -	Audition Post (Postroll #3)
Audition Gate In Pre		Audition selected track groups Gate In Pre
Audition Gate In Pre (Preroll #2)		Audition selected track groups Gate In Pre (Preroll #2)
Audition Gate In Pre (Preroll #3)		Audition selected track groups Gate In Pre (Preroll #3)
Audition Gate In		Audition selected track groups Gate In
Audition Gate In (Pre/Postroll #2)		Audition selected track groups Gate In (Pre/Postroll #2)
Audition Gate In (Pre/Postroll #3)		Audition selected track groups Gate In (Pre/Postroll #3)
Audition Gate In Post		Audition selected track groups Gate In Post
Audition Gate In Post (Postroll #2)		Audition selected track groups Gate In Post (Postroll #2)
Audition Gate In Post (Postroll #3)		Audition selected track groups Gate In Post (Postroll #3)
Audition Gate Out Pre		Audition selected track groups Gate Out Pre
Audition Gate Out Pre (Preroll #2)		Audition selected track groups Gate Out Pre (Preroll #2)
Audition Gate Out Pre (Preroll #3)		Audition selected track groups Gate Out Pre (Preroll #3)
Audition Gate Out		Audition selected track groups Gate Out
Audition Gate Out (Pre/Postroll #2)		Audition selected track groups Gate Out (Pre/Postroll #2)
Audition Gate Out (Pre/Postroll #3)		Audition selected track groups Gate Out (Pre/Postroll #3)
Audition Gate Out Post		Audition selected track groups Gate Out Post
Audition Gate Out Post (Postroll #2)		Audition selected track groups Gate Out Post (Postroll #2)
Audition Gate Out Post (Postroll #3)		Audition selected track groups Gate Out Post (Postroll #3)
Goto TimeCode		Goto TimeCode
Loop On/Off		Loop On/Off
Hard Chase	Ctrl + F1	Hard Chase
Soft Chase	Ctrl + F2	Soft Chase

Store Chase Offset

Store Chase Offset

Cursor Auto-Return after playing

Ctrl + Alt + C

Auto Return On/Off

## External Machines

Stop		Stop
Pause		Pause
Play		Play
Record		Record
Fast Forward	Num 2	Fast Forward
Fast Rewind	Num 1	Fast Rewind
Scan Forward		Scan Forward
Scan Rewind		Scan Rewind
Start		Start
End		End
Play Reverse		Play Reverse
Play 1/2		Play 1/2
Play 1/2 Reverse		Play 1/2 Reverse
Play 1/4		Play 1/4
Play 1/4 Reverse		Play 1/4 Reverse
Play 1/16		Play 1/16
Play 1/16 Reverse		Play 1/16 Reverse
Play 2x		Play 2x
Play 2x Reverse		Play 2x Reverse
Play 4x		Play 4x
Play 4x Reverse		Play 4x Reverse
Toggle Play/Stop		Toggle Play/Stop
Toggle Play/Pause		Toggle Play/Pause
Toggle Play/Record		Toggle Play/Record
Goto TimeCode	Num 6	Goto TimeCode
Loop On/Off	Num 9	Loop On/Off
Nudge +1 frame	Num *	Nudge +1 frame
Nudge -1 frame	Num /	Nudge -1 frame
Set Loop In	Num 7	Set Loop In
Set Loop Out	Num 8	Set Loop Out
Goto Loop In	Num 4	Goto Loop In
Goto Loop Out	Num 5	Goto Loop Out
Eject	Num -	Eject
Chase Cursor On/Off		Chase Cursor On/Off
Enable Record On/Off		Enable Record On/Off
Record Ready V1		Record Ready V1
Record Ready A1		Record Ready A1
Record Ready A2		Record Ready A2
Record Ready A3		Record Ready A3
Record Ready A4		Record Ready A4
Record Ready A5		Record Ready A5
Record Ready A6		Record Ready A6
Record Ready A7		Record Ready A7
Record Ready A8		Record Ready A8
Goto Locator 1		Goto Locator 1
Goto Locator 2		Goto Locator 2
Goto Locator 3		Goto Locator 3
Goto Locator 4		Goto Locator 4
Goto Locator 5		Goto Locator 5
Goto Locator 6		Goto Locator 6
Goto Locator 7		Goto Locator 7
Goto Locator 8		Goto Locator 8
Goto Locator 9		Goto Locator 9



Goto Locator 10  
Set Locator 1  
Set Locator 2  
Set Locator 3  
Set Locator 4  
Set Locator 5  
Set Locator 6  
Set Locator 7  
Set Locator 8  
Set Locator 9  
Set Locator 10

Goto Locator 10  
Set Locator 1  
Set Locator 2  
Set Locator 3  
Set Locator 4  
Set Locator 5  
Set Locator 6  
Set Locator 7  
Set Locator 8  
Set Locator 9  
Set Locator 10

## Cue Sequencer

Safe Mode  
Reset Show  
Stop Show  
Start Show

Previous Cue  
Next Cue  
GO !

## Settings

General Settings	Alt + G	Displays the General Settings Window
Project Settings	Ctrl + F	The Information Panel has fields for entering information related to the current project
Mixer Settings	Shift + Alt + M	Displays the Mixer Settings Window
Keyboard Shortcut Editor	Ctrl + Shift + Alt + C	Customize Keyboard Shortcuts (and export this table as Rich Text Format)
Macro Editor	Ctrl + Shift + Alt + M	Customize Macros
Interface Editor		Customize Interface

## Help

Quick Start Guide		Open the Quick Start Guide
User Manual	F1	Open the User Manual

## Macros

## Macro Tools

Wait for Cursor Update	Cause the system to Wait for the Play Cursor position to reach its position before launching the next command in macro
Wait for Next TimeCode Interrupt	Cause the system to Wait for the next Video Interrupt before launching the next command in macro
Wait for Active Machine Stop	Cause the system to Wait for the Active Machine to Stop before launching the next command in macro
Wait for Active Machine Running	Cause the system to Wait for the Active Machine to Start before launching the next command in macro
Wait for Internal Machine Stop	Cause the system to Wait for the Internal Machine to Stop before launching the next command in macro
Wait for Internal Machine Running	Cause the system to Wait for the Internal Machine to Start before launching the next command in macro
Wait for Internal Machine Chasing Locked	Cause the system to Wait for the Internal Machine to Lock incoming TimeCode before launching the next command in macro

Wait for External Machine Stop	Cause the system to Wait for the External Machine to Stop before launching the next command in macro
Wait for External Machine Running	Cause the system to Wait for the External Machine to Start before launching the next command in macro
Store Cursor Memory 0	Stores the current Play Cursor position in temporary memory location #0
Store Cursor Memory 1	Stores the current Play Cursor position in temporary memory location #1
Store Cursor Memory 2	Stores the current Play Cursor position in temporary memory location #2
Store Cursor Memory 3	Stores the current Play Cursor position in temporary memory location #3
Store Cursor Memory 4	Stores the current Play Cursor position in temporary memory location #4
Store Cursor Memory 5	Stores the current Play Cursor position in temporary memory location #5
Store Cursor Memory 6	Stores the current Play Cursor position in temporary memory location #6
Store Cursor Memory 7	Stores the current Play Cursor position in temporary memory location #7
Store Cursor Memory 8	Stores the current Play Cursor position in temporary memory location #8
Store Cursor Memory 9	Stores the current Play Cursor position in temporary memory location #9
Recall Cursor Memory 0	Set the Play Cursor position to the value previously stored in temporary memory location #0
Recall Cursor Memory 1	Set the Play Cursor position to the value previously stored in temporary memory location #1
Recall Cursor Memory 2	Set the Play Cursor position to the value previously stored in temporary memory location #2
Recall Cursor Memory 3	Set the Play Cursor position to the value previously stored in temporary memory location #3
Recall Cursor Memory 4	Set the Play Cursor position to the value previously stored in temporary memory location #4
Recall Cursor Memory 5	Set the Play Cursor position to the value previously stored in temporary memory location #5
Recall Cursor Memory 6	Set the Play Cursor position to the value previously stored in temporary memory location #6
Recall Cursor Memory 7	Set the Play Cursor position to the value previously stored in temporary memory location #7
Recall Cursor Memory 8	Set the Play Cursor position to the value previously stored in temporary memory location #8
Recall Cursor Memory 9	Set the Play Cursor position to the value previously stored in temporary memory location #9